



# Husky Game Development



## An Enterprise at Michigan Technological University

*“The mission of Husky Game Development is to design and develop games for business, education, and fun. We work as an interdisciplinary, student-run enterprise that fosters productivity, creativity, and effective business practices. Our goal is to create quality software that will attract and satisfy industry sponsors.”*

Husky Game Development Enterprise is an organization dedicated to producing experienced game developers. Each year, Husky Games forms teams that work on their own game throughout the academic year. There are very few limitations enforced, allowing teams to come up with their own idea for the game and develop it for the platform of their choosing. We focus on using professional development tools to give students a leg up in the industry.

New students in Husky Games typically have no game development experience. Teams are structured so new members can learn how to make video games from the ground up and so

experienced members can let their creativity show.

New members are required to have been enrolled at MTU for at least one semester before joining the enterprise.

Husky Game Development is student-run. Each year we break off into teams of around 6 and go through a full game development cycle: from idea, to design, to end-product. In the past we've partnered with different sponsoring companies to design games to spec for them.

We also get involved with other events on campus, such as BonzAI Brawl - an AI programming competition. This exciting annual event takes an entire year to organize and is put together with the joint effort of HGD and the Women in Computing Sciences organization.

Contact Us:

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Student Management: [hgdm-l@mtu.edu](mailto:hgdm-l@mtu.edu)

# Our Current Projects

TRY AND STOP ME!



## Try and Stop Me

Ronald Liu - Former Team Lead, Jesse Moore - Team Lead  
BJ Kent, Micheal Gryzwa, Andrew Fox, Grayson Briggs, Justin Cain



## Quest

Tommy Stuart - Team Lead, Nicholas Hamilton, Adrian Felder, Ryan Brendel,  
Eli Hovis, Jacob Gust

Energy  
Falcon

## Energy Falcon

Dante Paglia - Team Lead, Brendan Maletski, Brandon Johnson, Joshua Bauer



## Darklight II

Stephen Colegrove - Team Lead, Devin Deal, Evan Ronnei, Max Faust,  
Zachariah Phillips



## Comet-Kaze

Joseph Ryan - Team Lead, Emily Winkleman, Drew Stockero, Joshua Fosdick,  
Matt Dean-Hall



Michigan Tech

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